

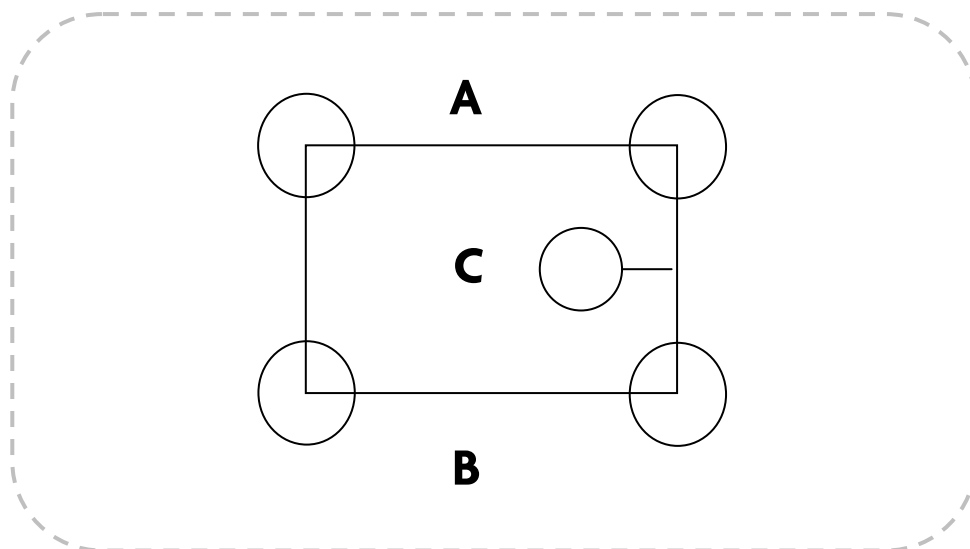
Dodgeball

This a game played by Marie-Rose from Rwanda (one of the case studies). It is a common game played by many children in Rwanda and Uganda and is simple enough for children in the UK to pick up quite easily. Games like these can be taught to highlight the less complicated forms of play found in many parts of Africa, compared to the often more modern, electronic forms of western play.

How to play:

Mark out a 'car' on the ground (as below) with four wheels and a steering wheel. A soft ball is needed to throw under-arm.

- A and B throw the ball across the car whilst trying to touch C with it - whoever manages this gets a point.
- C can either dodge the ball, or try to catch it. If C does catch it then he/she gains a point and takes the place of the player that threw it.
- If the ball falls on the ground inside the car, C can intercept it; throw it as far away as they can, then run around the car three times for a point. If they succeed then they can choose to replace A or B.
- If A or B get the ball while C is running around the car, then C has to stop running and start dodging the ball again.
- The player with the most points at the end of an agreed time period wins.



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